

# Uniques in Jangan Cave

## Lvl 85 Unique

**Location:** B2 – Jangan Cave

**HP:** 6.196.043

**Exp:** 2.877.123

**Movement speed:** 5.5

**Physical defence:** 951

**Magical defence:** 1.522

**Parry ratio:** 162

**Hit ratio:** 162

**Alchemy: (earth, water, fire, wind)**



**Mark of the general bigyeong**

Level 9 ( 2 ) Level 9 ( 1 ) Level 4 ( 5 ) Level 4 ( 1 )



**Bigyeong energy**

Level 9 ( 3 ) Level 6 ( 1 ) Level 4 ( 2 ) Level 3 ( 3 )



**General Mark horyuui**

Level 6 ( 1 ) Level 9 ( 1 ) Level 3 ( 1 ) Level 4 ( 1 )

## Lvl 88 Unique

**Location:** B2 – Jangan Cave

**HP:** 6.794.561

**Exp:** 3.143.910

**Movement speed:** 5.5

**Physical defence:** 1.045

**Magical defence:** 1.672

**Parry ratio:** 165

**Hit ratio:** 165

### Alchemy: (earth, water, fire, wind)



**Cheer horyuui:** Level 4 ( 1 ) Level 3 ( 2 ) Level 9 ( 2 ) Level 6 ( 1 )



**Horyuui armor pieces:** Level 9 ( 1 ) Level 9 ( 1 ) Level 9 ( 2 ) Level 9 ( 2 )



**Jinhu pieces of armor:** Level 6 ( 1 ) Level 9 ( 3 ) Level 3 ( 3 ) Level 4 ( 2 )



**Bigyeong pieces of armor:** Level 9 ( 1 ) Level 6 ( 1 ) Level 4 ( 1 ) Level 3 ( 1 )



**Mark of the general jinhu:** Level 9 ( 2 ) Level 9 ( 1 ) Level 4 ( 6 ) Level 4 ( 1 )



**Jinhu energy:** Level 4 ( 1 ) Level 4 ( 7 ) Level 9 ( 1 ) Level 9 ( 2 )



**General Mark hyeonrangui:** Level 3 ( 2 ) Level 5 ( 1 ) Level 7 ( 1 ) Level 10 ( 2 )



**Cheer hyeonrangui:** Level 5 ( 2 ) Level 3 ( 4 ) Level 10 ( 3 ) Level 7 ( 1 )



**Hyeonrangui armor pieces:** Level 7 ( 2 ) Level 7 ( 2 ) Level 7 ( 1 ) Level 7 ( 1 )

## Lvl 89 Unique

**Location:** B2 – Jangan Cave

**HP:** 7.005.004

**Exp:** 3.238.228

**Movement speed:** 5.5

**Physical defence:** 1.078

**Magical defence:** 1.724

**Parry ratio:** 166

**Hit ratio:** 166

## Lvl 90 Unique

**Location:** B2 – Jangan Cave

**HP:** 7.221.147

**Exp:** 3.335.374

**Movement speed:** 5.5

**Physical defence:** 1.111

**Magical defence:** 1.778

**Parry ratio:** 167

**Hit ratio:** 167

## Lvl 95 Unique

**Location:** B3 – Jangan Cave

**HP:** 7.242.389

**Exp:** 3.866.613

**Movement speed:** 13.8

**Physical defence:** 1.396

**Magical defence:** 2.153

**Parry ratio:** 172

**Hit ratio:** 172

## Lvl 98 Unique

**Location:** B5 – Jangan Cave

**HP:** 22.052.265

**Exp:** 8.450.305

**Movement speed:** 5.5

**Physical defence:** 1.626

**Magical defence:** 2.371

**Parry ratio:** 175

**Hit ratio:** 175

### **Attack:**

#### **Type1:**

Distance attack : 5.690 - 6.561 (182%)

Penetration 3.0m ( Simultaneous 6 )

Knock-back 5.0m Probability 50%

Short Sight level 9 ( Probability 50%, 30 Secound )

#### **Type2:**

Distance attack : 5.690 - 6.561 (182%)

Front 15.0m ( Simultaneous 8 )

Knock-down 30%

### **Alchemy: (earth, water, fire, wind)**



**Jeonukui claws\*** Level 10 ( 1 ) Level 7 ( 1 ) Level 5 ( 1 ) Level 3 ( 1 )



**Carapace jeonukui\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 10 ( 3 ) Level 10 ( 3 )



**Jeonukui skin\*** Level 3 ( 2 ) Level 5 ( 1 ) Level 7 ( 1 ) Level 10 ( 2 )

## Lvl 98 Unique

**Location:** B5 – Jangan Cave

**HP:** 16.793.318

**Exp:** 8.450.305

**Movement speed:** 11.2

**Physical defence:** 1.482

**Magical defence:** 2.515

**Parry ratio:** 175

**Hit ratio:** 175

### **Attack:**

#### **Type1:**

Physical attack : 5.690 - 6.561 (61%)

#### **Type2:**

Physical attack : 5.690 - 6.561 (152%)

Electric shock probability 50% ( Effect 216 )

#### **Type3:**

Magical attack : 8.189 - 9.059 (152%)

Surrounding 10.0m ( Simultaneous 5 )

Stun level 10 ( Probability 50%, 5 Secound )

### **Alchemy: (earth, water, fire, wind)**



**The feathers yeomje\*** Level 7 ( 1 ) Level 7 ( 1 ) Level 7 ( 1 ) Level 7 ( 1 )



**Talon yeomje\*** Level 7 ( 1 ) Level 10 ( 3 ) Level 3 ( 4 ) Level 5 ( 2 )



**Yeomje's beak.\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 10 ( 2 ) Level 10 ( 2 )

## Lvl 99 Unique

**Location:** B5 – Jangan Cave

**HP:** 17.604.232

**Exp:** 8.703.815

**Movement speed:** 15.0

**Physical defence:** 1.526

**Magical defence:** 2.591

**Parry ratio:** 176

**Hit ratio:** 176

### **Attack:**

#### **Type1:**

Physical attack : 5.888 - 6.788 (250%)

#### **Type2:**

Magical attack : 8.471 - 9.372 (250%)

Electric shock probability 20% ( Effect 218 )

#### **Type3:**

Magical attack : 8.471 - 9.372 (300%)

Front 6.0m ( Simultaneous 5 ), Reduce 5%

Electric shock probability 20% ( Effect 218 )

### **Alchemy: (earth, water, fire, wind)**



**Scales taeho\*** Level 3 ( 3 ) Level 5 ( 2 ) Level 7 ( 1 ) Level 10 ( 3 )



**Taeho the wings\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 10 ( 2 ) Level 10 ( 2 )



**Taeho the tail\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 5 ( 1 ) Level 5 ( 1 )

## Lvl 99 Unique

**Location:** B5 – Jangan Cave

**HP:** 17.604.232

**Exp:** 8.703.815

**Movement speed:** 28.0

**Physical defence:** 1.526

**Magical defence:** 2.591

**Parry ratio:** 176

**Hit ratio:** 176

### **Attack:**

#### **Type1:**

Physical attack : 5.888 - 6.788 (75%)

#### **Type2:**

Physical attack : 5.888 - 6.788 (150%)

#### **Type3:**

Effect attack : 8.471 - 9.372 (200%)

Surrounding 20.0m ( Simultaneous 10 ), Reduce 5%

Stun level 9 ( Probability 80%, 5 Second )

### **Alchemy: (earth, water, fire, wind)**



**SOHO teeth.\*** Level 5 ( 1 ) Level 5 ( 3 ) Level 10 ( 1 ) Level 10 ( 1 )



**Lo's hair.\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 5 ( 4 ) Level 5 ( 1 )



**SOHO's Claw\*** Level 7 ( 1 ) Level 10 ( 3 ) Level 3 ( 4 ) Level 5 ( 2 )

## Lvl 100 Unique

**Location:** B5 – Jangan Cave

**HP:** 27.655.068

**Exp:** 13.447.394

**Movement speed:** 18.0

**Physical defence:** 1.626

**Magical defence:** 2.759

**Parry ratio:** 177

**Hit ratio:** 177

### **Attack:**

#### **Type1:**

Physical attack : 6.091 - 7.023 (200%)

#### **Type2:**

Effect attack : 8.763 - 9.695 (250%)

Zombie probability 10% ( Effect 220 )

#### **Type3:**

Physical attack : 6.091 - 7.023 (300%)

### **Alchemy: (earth, water, fire, wind)**



**Seamus Scales\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 10 ( 2 ) Level 10 ( 2 )



**Seamus's fingernails\*** Level 10 ( 1 ) Level 10 ( 1 ) Level 5 ( 3 ) Level 5 ( 1 )



**Seamus decorating\*** Level 7 ( 1 ) Level 10 ( 2 ) Level 3 ( 2 ) Level 5 ( 1 )

## Lvl 100 Unique

**Location:** B6 – Jangan Cave

**HP:** 46.091.779

**Exp:** 22.412.323

**Movement speed:** 10.8

**Physical defence:** 2.010

**Magical defence:** 3.109

**Parry ratio:** 177

**Hit ratio:** 177

### **Attack:**

#### **Type1:**

Physical attack : 7.450 - 8.593 (250%)

Front 3.0m ( Simultaneous 8 ), Reduce 5%

Burn probability 50% ( Effect 232 )

Stun level 10 ( Probability 50%, 5 Secound )

#### **Type2:**

Magical attack : 10.713 - 11.856 (250%)

Front 3.0m ( Simultaneous 8 ), Reduce 5%

Burn probability 50% ( Effect 220 )

#### **Type3:**

Physical attack : 7.450 - 8.593 (250%)

Penetration 3.0m ( Simultaneous 8 )

Burn probability 50% ( Effect 232 )

#### **Type4:**

Magical attack : 10.713 - 11.856 (350%)

Surrouding 15.0m ( Simultaneous 8 )

Burn probability 50% ( Effect 232 )

Stun level 10 ( Probability 50%, 5 Secound )

#### **Type5:**

Effect attack : 10.713 - 11.856 (150%)

Front 15.0m ( Simultaneous 20 )

Burn probability 50% ( Effect 232 )

Fear level 10 ( Probability 100%, 10 Secound )

## Lvl 105 Unique

**Location:** B6 – Jangan Cave

**HP:** 183.535.199

**Exp:** 62.356.860

**Movement speed:** 0

**Physical defence:** 2.258

**Magical defence:** 3.828

**Parry ratio:** 182

**Hit ratio:** 182

### **Attack:**

#### **Type1:**

Magical attack : 12.633 - 13.983 (520%)

Front 15.0m ( Simultaneous 20 )

#### **Type2:**

Magical attack : 12.633 - 13.983 (650%)

Front 15.0m ( Simultaneous 20 )

Bind level 11 ( Probability 50%, 10 Secound )

#### **Type3:**

Magical attack : 12.633 - 13.983 (780%)

Continuous hours 300 Secound

Surrouding 15.0m ( Simultaneous 20 )

Petrify ( Probability 5%, 5 Secound )

#### **Type4:**

Magical attack : 12.633 - 13.983 (520%)

Front 15.0m ( Simultaneous 20 )

Poison probability 50% ( Effect 242 )

#### **Type5:**

Magical attack : 12.633 - 13.983 (390%)

Front 15.0m ( Simultaneous 20 )

Fear level 12 ( Probability 100%, 10 Secound )

#### **Type6:**

Distance attack : 8.789 - 10.139 (520%)

Front 5.0m ( Simultaneous 8 )

Knock-down 11.1m probability 50%

Stun level 11 ( Probability 50%, 5 Secound )